

Limited Time Offer

Terms & Conditions

1. The price for our products/services is determined by your position in the order queue at the time of purchase and is subject to stock availability. The details are as follows:
 - a. **First in Queue:** The first customer to place an order will receive the lowest available price.
 - b. **Second in Queue:** The second customer will be eligible for an exclusive offer, which is slightly higher than the lowest price but still provides a significant discount.
 - c. **Third and Subsequent Positions:** Pricing will progressively increase based on your position in the queue. Each subsequent position will have a unique offer reflecting its queue placement.
2. Queue numbers will only be distributed at **10:00 AM** each day at the commencement of the warehouse sale.
3. These pricing arrangements apply only while allocated stock is available. Once the allocated stock is depleted, standard pricing will apply, regardless of queue position.
4. The items on offer are available on a first-come, first-served basis and are subject to stock availability. These items are non-returnable and cannot be exchanged for cash.
5. Offers on selected products are limited to specific days and units. Each customer is entitled to select only one product per day, with a limit of one (1) redemption per customer.
6. The delivery and installation charges for the item shall be borne by the customer.
7. If there is no pick-up or no one available to accept delivery on the pre-arranged pick-up/delivery date, customers will be charged for storage, transport, and re-delivery costs.
8. All items must be picked up or delivered within fourteen (14) days of the payment of the deposit.

9. The Company reserves the right to alter or amend this promotion without prior notice in the event that unforeseen circumstances make this unavoidable.
10. Staff members, their friends, and family members are not allowed to participate in this promotion. This restriction ensures fairness and transparency in the offer process.